# Conflict Simulation Cheat Sheet

## Requirements:

Oculus Rift

Oculus Sensor

Oculus Remote

Swivel chair

ConflictSimulation.exe

## Scenario:

* Go into the first room on the left
* After a few seconds the bomb will go off
* Afterwards, leave the ward and go through the door with the blue sign above it
* Go down the stairs and into the basement
* The room at the end of the hall has the generator
* The room just before it has the fuel required to restart the generator
* Once the fuel has been picked up, walk up to the generator to turn it back on
* Once the power’s back on, walk back up the stairs and back to the first hallway
* Walk to the end of the hallway and through the doors into the reception
* Talk to the doctor by the pillars to learn about the bomb
* Walk behind the reception desk and through the door to get the cones
* Talk to the doctor again to hand him the cones
* The other two people in the room can be talked to, to learn more about the war
* Leave the reception through the front door and after a few seconds the simulation will end